



A.N.W.E. Working Dressage Test Consagrados 2 Level 6 (vs 2017)

Mark	Percentage

HORSE: _____ **#** _____ **RIDER:** _____ **DATE:** ____/____/____

20X40 Arena WITHOUT LETTERS All trot work must be executed sitting To be ridden with two hands
All movements are in sequence

		Test	Directives	Max Marks	Judge Mark	Co-efficient	Total	Remarks
1		Enter at collected canter	Straightness, regularity	10		1		
2		Halt Salute Proceed in medium walk	Engagement into halt, immobility Acceptance of halt Transition to walk	10		1		
3		Perform a figure 8 with two circles with a diameter of 8 metres	Shape of circle Regularity Ease of change of bend & return to straightness	10		1		
4		Pirouette in walk to either rein	Transitions and regularity	10		2		
5		Pirouette in walk to the opposite rein from above	Transitions and regularity.	10		2		
6		Extended walk in straight line for 20 metres	Transition, regularity and length of topline	10		2		
7		Halt, immobility, rein back 6 to 10 steps. Proceed in medium walk	Acceptance of halt, immobility. Transition to walk, straightness	10		1		
8		Center line, half pass to one side up to quarter line, change bend, half pass to the other side up to the 3 quarter line, change bend, half pass back to center line (zig zag)	Regularity, symmetry, bend and fluency.	10		1		
9		Transition to collected trot.	Transition.	10		1		
10		Tight circles (maximum 10 metres), in traver, one on each rein.	Regularity, bend and shape of circles	10		2		
11		One diagonal at a medium trot.	Transitions to medium trot and then to collected trot. Regularity, with lengthening of outline. Straightness.	10		1		
12		Collected trot, Halt. Immobility. Rein back between 6 and 10 steps and immediate exit at collected canter.	Acceptance of halt. Immobility. Regularity of rein back. Transition to collected canter. Straightness.	10		1		
13		3 circles, always beginning and ending at the same point, successively reducing each radius by 3 metres. First circle in extended canter. Second circle in medium canter. Third circle in collected canter.	Shape of circles, rhythm, and bend.	10		2		
14		Change of rein in a canter. Flying change.	Quality of change, (straightness, maintenance of rhythm and tempos of canter).	10		1		

		Test	Directives	Max Marks	Judge Mark	Coefficient	Total	Remarks
15		3 circles always beginning and ending at the same point (and to opposite hand to that of exercise 13), successively reducing each radius by 3 metres. First circle at extended canter. Second circle at medium canter. Third circle at collected canter.	Shape of circles, rhythm, and bend	10		2		
16		Half pirouette	Agility of movement without stoppage of hind quarters. Bend.	10		2		
17		Flying change	Quality of change, (straightness, maintenance of rhythm and tempos of canter).	10		1		
18		Half pirouette to the other rein (in respect of exercise 16).	Agility of movement without stoppage of hind quarters. Bend.	10		2		
19		Extended canter on long side, collected canter on short side and extended canter once again on long side.	Agility. A certain change of rhythm to favour agility is acceptable. Straightness. Ease of transitions.	10		2		
20		Perform a 4 loop serpentine in canter with flying changes on centre line at each change of direction.	Impulsion, regularity of movements, precision and quality of changes of hand.	10		2		
21		Down the centre line and immediately start extended canter. Halt. Immobility. Salute.	Straightness. Transition. Acceptance and correctness of halt. Agility. A certain change of rhythm to favour agility is acceptable.	10		2		
TOTAL MARKS				320				

COLLECTIVE MARKS					
Paces, freedom and regularity	10		2		
Impulsion, desire to move forward, elasticity of steps and suppleness of back	10		2		
Submission and acceptance of bridle, attention and confidence	10		2		
Position and seat of rider and correct use of aids	10		2		
TOTAL COLLECTIVE MARKS	80				
Caller -5					
Penalties 1 st error (5) _____ 2 nd error (5) _____ 3 rd error _____					
ELIMINATION					
FINAL SCORE (MAXIMUM 400)					
					_____ %

JUDGE'S NAME: _____ JUDGE'S SIGNATURE: _____